

AfterEffects Key Commands

General

Ctrl+A	Select all
F2 or Ctrl+Shift+A	Deselect all
Enter on main keyboard	Rename selected layer, composition, folder, effect, group, or mask
Enter on numeric keypad	Open selected layer, composition, or footage item
Ctrl+Alt+Down Arrow or Ctrl+Alt+Up Arrow	Move selected layers, masks, effects, or render items down (back) or up (forward) in stacking order
Ctrl+Alt+Shift+Down Arrow or Ctrl+Alt+Shift+Up Arrow	Move selected layers, masks, effects, or render items to bottom (back) or top (front) of stacking order
Shift+Down Arrow	Extend selection to next item in Project panel, Render Queue panel, or Effect Controls panel
Shift+Up Arrow	Extend selection to previous item in Project panel, Render Queue panel, or Effect Controls panel
Ctrl+D	Duplicate selected layers, masks, effects, text selectors, animators, puppet meshes, shapes, render items, output modules, or compositions
Ctrl+Q	Quit
Ctrl+Z	Undo
Ctrl+Shift+Z	Redo
Ctrl+Alt+/ (on numeric keypad)	Purge all
Ctrl+Alt+N	New project
Ctrl+O	Open project
Ctrl+Alt+Shift+P	Open most recent project
Ctrl+Alt+Shift+N	New folder in Project panel
Ctrl+Alt+Shift+K	Open Project Settings dialog box
Ctrl+F	Find in Project panel
Alt-click bit-depth button at bottom of Project panel	Cycle through color bit depths for project
Click bit-depth button at bottom of Project panel	Open Project Settings dialog box

Tools

Alt-click tool button in Tools panel	Cycle through tools
V	Activate Selection tool
H	Activate Hand tool
Hold down spacebar or the middle mouse button	Temporarily activate Hand tool
Z	Activate Zoom In tool
Alt (when Zoom In tool is active)	Activate Zoom Out tool
W	Activate Rotation tool
Alt+W	Activate Roto Brush tool
Alt+W	Activate Refine Edge tool
C	Activate and cycle through Camera tools (Unified Camera, Orbit Camera, Track XY Camera, and Track Z Camera)
Y	Activate Pan Behind tool
Q	Activate and cycle through mask and shape tools (Rectangle, Rounded Rectangle, Ellipse, Polygon, Star)
Ctrl+T	Activate and cycle through Type tools (Horizontal and Vertical)
G	Activate and cycle between the Pen and Mask Feather tools. (Note: You can turn off this setting in the Preferences dialog box.)
Ctrl	Temporarily activate Selection tool when a pen tool is selected
Ctrl+Alt	Temporarily activate Pen tool when the Selection tool is selected and pointer is over a path (Add Vertex tool when pointer is over a segment; Convert Vertex tool when pointer is over a vertex)
Ctrl+B	Activate and cycle through Brush, Clone Stamp, and Eraser tools
Ctrl+P	Activate and cycle through Puppet tools
Alt (in shape layer)	Temporarily convert Selection tool to Shape Duplication tool
Ctrl (in shape layer)	Temporarily convert Selection tool to Direct Selection tool